

Glossary of EnTeam Terms



- EnTeam Game
 - An EnTeam Game is a contest that keeps score on a win-win-or-lose-lose basis.
 - In an EnTeam Game, a player can score points only by collaborating with other players.
 - For details, see the [chart](#) comparing win-lose contests with win-win-or-lose-lose contests.
- EnTeam Match
 - An EnTeam Match is a series of identical EnTeam Games. In a match, each game has the same rules and level of difficulty.
 - Players win a match by improving their score each time they play. If the score doesn't improve they lose.
- EnTeam Workshop
 - EnTeam Matches led by facilitators who are skilled in strengthening collaboration among players – especially players who come from different backgrounds.
 - An EnTeam workshop includes relationship-building and time for debriefing the games.
 - EnTeam Organization offers certification for those who aspire to lead EnTeam Games to achieve objectives effectively.
- EnTeam Program
 - A series of EnTeam Workshops designed to achieve specific objectives for one group of people connected by a relationship or affinity.
 - An EnTeam Program can be evaluated based on achievement of measurable objectives.
 - For example, the science teacher at Busch Middle School used an EnTeam Program to increase the [number of her students who mastered the science curriculum](#).
- EnTeam League
 - A series of EnTeam Workshops designed to break down barriers that divide people into rival groups. EnTeam Leagues build bridges connecting different affinity groups.
 - An EnTeam League is a type of EnTeam Program that unites people who come from diverse backgrounds -- especially groups of people with a history of conflicts.
 - For example, [Operation Cooperation](#) in St. Louis is an EnTeam League consisting of four faith-based schools (Muslim, Jewish, and two Christian schools) that take turns hosting an EnTeam workshop at each school.
 - Another example is the series of workshops in 2021 at the Missouri History Museum with diverse families.
- EnTeam Curriculum
 - Documentation of the process of running a workshop, or a program, or a league.
 - Documentation of a process for using EnTeam games to achieve a specific objective.
 - An EnTeam Curriculum is a “cookbook” for using games to solve a specific problem such as conflict resolution.
 - Curricula are essential for infusing EnTeam Games into the culture of a society.
- EnTeam Culture
 - When EnTeam Games are woven into the routine activities of people who live in diverse communities, players are building an EnTeam Culture.
 - EnTeam Culture is the fulfillment of the EnTeam Vision: Communities become more productive and peaceful when citizens from different backgrounds learn to win together.